



Digital painting by Jonathan Berube
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SECONDARY SCHOOL FORUM

CAREERS IN ENTERTAINMENT ART

FILM.GAMES.TV.VR | ACMI, Melbourne | 3 March 2016

Do you love drawing?

Is your dream job to create content in the film or games industry?

Want to meet contributors of award winning films and games?

This event is specifically curated for secondary school students, their parents and teachers. For any art, design and media student interested in a career creating content for film, television, games, commercials, virtual reality or other digital applications. The event provides a window into the careers of some of the world's leading entertainment artists direct from Los Angeles, USA. These artists have contributed to commercials, television productions, Academy Award winning films, and AAA games including Star Wars: The Force Awakens, Avatar, World of Warcraft, Frozen, Big Hero 6, Starcraft, Diablo III, Call of Duty, Pirates of the Caribbean, Harry Potter, Captain America, and Thor plus many more.

Working as VFX artists, art directors, creature designers, environment artists and directors they will share their own career pathways and offer insight into their roles working in teams of advanced practitioners and award winning directors. The event features a two-hour forum, followed by the opportunity to ask questions and meet the international presenters.

The program is curated by Alex Alvarez, founder and director of Gnomon. Gnomon includes the acclaimed Gnomon School of VFX, Games and Animation in Hollywood, California, as well as The Gnomon Workshop, which provides professional online training for artists. Alex has been described by Fast Company Magazine as a visionary who has helped change the face of computer graphics education, having dedicated the past eighteen years to educating students and professional artists around the world. Gnomon is recognised as the benchmark in computer graphics education for the entertainment industry.



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TICKETS ON SALE NOW

[CLICK HERE TO BOOK](#)

Location	Tickets
ACMI Cinema 2 Thursday March 3 4pm to 6.30 pm	\$44 excl. gst Numbers are very limited Book early

OUR SPEAKERS



ALEX ALVAREZ
Founder, Gnomon School of VFX, Games & Animation



JONATHAN BERUBE
Art Director, Blizzard Entertainment



ALEXANDRE CANCADO
2D Supervisor, Luma Pictures LA



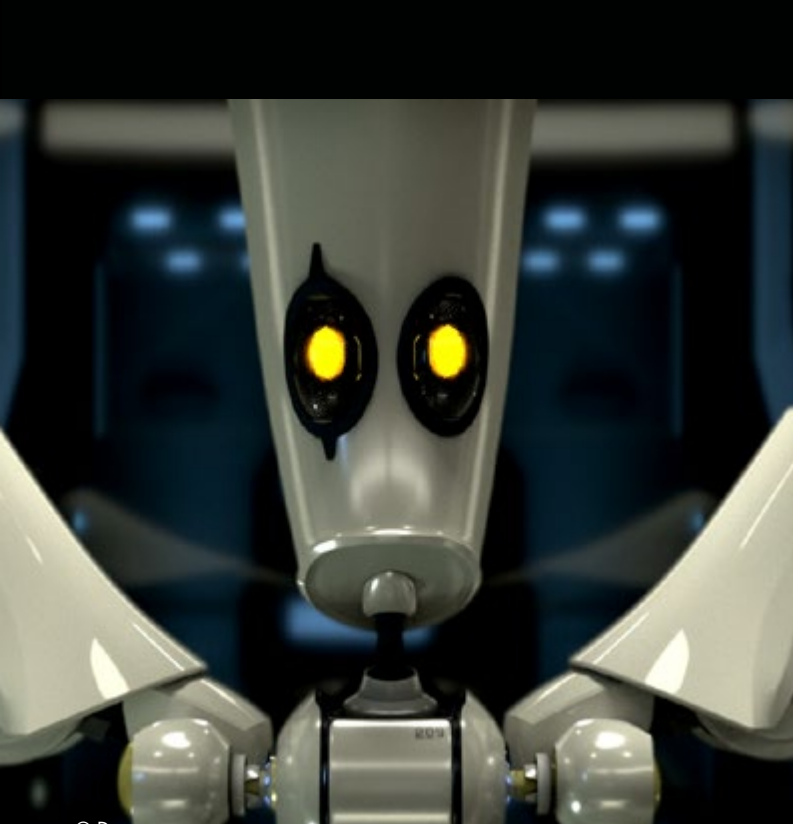
DYLAN EKREN
Character Modelling Supervisor, Walt Disney Animation



DEVON FAY
Senior Environment Artist, Infinity Ward



BRANDON FAYETTE
CG Supervisor, Bad Robot



© Dome



© Dylan Ekren

"I only wish Gnomon had existed when I was a kid... The latest and greatest technology is meaningless without inspired instruction. This is what Gnomon has in spades. Their professors - and founders - are people who truly inspire. Their's is a practical approach to working in film, video and gaming... You can certainly become a successful working artist without Gnomon, but with their pedigree, placement stats, culture and track record, why take that chance?"

J.J. Abrams
Director – Star Wars: The Force Awakens; Star Trek Into Darkness

THURSDAY MARCH 3

BOOK NOW, PLACES ARE VERY LIMITED

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