

VCE VET
Interactive Digital Media

EXTRACT

Incorporating
CUF20107 Certificate II in Creative Industries
(Media)

CUF30107 Certificate III in Media

2008

**This program booklet must be used in conjunction with the nationally endorsed CUF07 Screen
and Media Training Package**

PROGRAM REVISION

This program booklet replaces the VCE VET Multimedia program booklet published in August 2002. This revision to the VCE VET Multimedia program is a consequence of the revision to the national Film, Television, Radio and Multimedia Industry Training Package.

For the VCE VET Interactive Digital Media program, the identified sets of competencies have been grouped to form Units 1 and 2 and a Units 3 and 4 sequence for recognition purposes. The enhanced recognition status of VCE VET programs and the accommodation of the requirements of assessment for study score purposes are reflected in this program booklet.

Schools should note that the revised VCE VET Interactive Digital Media program offers completion of CUF20107 Certificate II in Creative Industries (Media) and/or CUF30107 Certificate III in Media.

ARRANGEMENTS FOR CONTINUING STUDENTS

Students enrolled in CUF20601 Certificate II in Multimedia or CUF30601 Certificate III in Multimedia in 2008 or earlier, may complete their program in 2009 under the arrangements outlined in the VCE VET Multimedia booklet published in August 2002.

No new students may enrol in CUF20601 Certificate II in Multimedia in 2009 and beyond.

STUDENTS COMMENCING IN 2009 AND BEYOND

All students commencing the VCE VET Interactive Digital Media program in 2009 and beyond must comply with the requirements outlined in this booklet. A study score for this program will be available in 2010.

PROGRAM DETAILS

AIMS

The aims of the VCE VET Interactive Digital Media program are to:

- provide participants with the knowledge and skills to achieve competencies that will enhance their employment prospects in the media and media related industries
- enable participants to gain a recognised credential and to make a more informed choice of vocation or career paths.

COMPLETION REQUIREMENTS

The following information needs to be read in conjunction with the CUF07 Screen and Media Training Package.

The VCE VET program offers completion of either CUF20107 Certificate II in Creative Industries (Media) and/or CUF30107 Certificate III in Media.

STRUCTURE OF THE QUALIFICATIONS

CUF20107 Certificate II in Creative Industries (Media)

Completion of eight units of competence to be eligible for the award of Certificate II in Creative Industries (Media):

- four core units of competence *plus*
- two specialist units of competence *plus*
- two elective units of competence.

CUF30107 Certificate III in Media

Completion of eleven units of competence to be eligible for the award of Certificate III in Media:

- three core units of competence *plus*
- eight elective units of competence.

VCE VET PROGRAM STRUCTURE

The VCE VET program is comprised of both Certificate II in Creative Industries (Media) and Certificate III in Media.

Program 1: CUF20107 Certificate II in Creative Industries (Media)

This program consists of eight units of competence and has a duration of between 133–320 hours. Students will be eligible for credit only at Units 1 and 2. In order to receive at least two units at Units 1 and 2, students will be required to complete the four core units totalling 75 hours and four electives to a minimum of 105 hours. Up to three units at Units 1 and 2 may be awarded depending on the electives selected.

Program 2: CUF30107 Certificate III in Media

This program consists of twelve units of competence and meets the requirements for a Certificate III in Media. The total program consists of 405 hours. Students will be eligible for credit of two units at Units 1 and 2 level and two units at Units 3 and 4 level.

VCAA prescribed units of competence

In consultation with schools, TAFE Institutes and industry representatives, the VCAA has prescribed a unit of competence in addition to the requirements of the Certificate III in Media (Program 2). The VCE VET Interactive Digital Media program is compliant with the training package requirements and the prescribed unit of competence has been selected to enhance the acquisition of a broad range of skills.

PROGRAM DURATION

The VCE VET Interactive Digital Media program has a nominal duration of:

Program 1	CUF20107 Certificate II in Creative Industries (Media)	133–320 hours
Program 2	CUF30107 Certificate III in Media	405 hours

The nominal hours attached to each unit of competence are calculated by Skills Victoria (formerly Office of Training and Tertiary Education) as an indicator of the training time required to become competent. They are a guide only, and the actual duration of the training is affected by students' readiness to be assessed for the particular unit of competence.

It is important to note that the allocation of nominal hours for each unit of competence is intended to cover both delivery and assessment.

EXTRACT

PROGRAM STRUCTURE

PROGRAM 1: CUF20107 CERTIFICATE II IN CREATIVE INDUSTRIES (MEDIA)

VCE VET Units 1 and 2		
Code	Unit of competence	Nominal Hours
Core		
BSBCRT101A	Apply critical thinking techniques	20
CUFIND201A	Develop and apply creative arts industry knowledge	20
BSBOHS201A	Participate in OHS processes*	20
BSBWOR203A	Work effectively with others	15
TWO specialist units must be selected from the following:		
CUFCAM201A	Assist with a basic camera shoot	30
CUFDIG201A	Maintain interactive content*	30
CULLB307C	Use multimedia	30
ICPMM296A	Create and test a CD-ROM/DVD	20
CUFAIR201A	Develop techniques for presenting information on radio	30
CUFPOS201A	Perform basic vision and sound editing	40
CUFRES201A	Collect and organise content for broadcast or publication*	20
CUEPRP03B	Apply a general knowledge of props construction	20
CUFPRP201A	Repair, maintain and alter props	15
CUESCE05B	Apply a general knowledge of scenic art	20
CUFSCE201A	Prepare and prime scenic art cloths	25
CUFSCE202A	Repair, maintain and alter scenic art	15
CUESET05C	Apply set construction techniques	65
CUESOU07B	Apply a general knowledge of audio to work activities	40
CUSSOU04A	Record sound	35
CUSSOU09A	Mix sound sources	35
CUFSOU204A	Perform basic sound editing	30

Electives: select TWO units from the list below or from the remaining specialist units:		
BSBCRT301A	Develop and extend critical and creative thinking skills	40
BSBCUS201A	Deliver a service to customers	40
BSBDES201A	Follow a design process*	40
BSBDES202A	Evaluate the nature of design in a specific industry context	30
BSBDIV301A	Work effectively with diversity	30
BSBFIA301A	Maintain financial records	60
HLTFA201A	Provide basic emergency life support	8
MEM18001C	Use hand tools	20
MEM18002B	Use power tools/hand held operations	20
MEM05012C	Perform routine manual metal arc welding	20
MEM05001B	Perform manual soldering/desoldering – electrical/electronic components	40
ICAU2006B	Operate computing packages	60
BSBINM201A	Process and maintain workplace information	30
CUFLGT101A	Apply a general knowledge of lighting to work activities	20
CUETGE15B	Handle physical elements safely during bump in/bump out	80
BSBWOR202A	Organise and complete daily work activities	20
	Subtotal	28–140
	PROGRAM TOTAL	133–320

* These units of competence can contribute to completion of both Certificate II and Certificate III programs.

PROGRAM 2: CUF30107 CERTIFICATE III IN MEDIA

VCE VET Units 1 and 2		
Code	Unit of competence	Nominal Hours
Compulsory units		
BSBCRT301A	Develop and extend critical and creative thinking skills	40
CUFIND301A	Work effectively in the screen and media industries	20
BSBOHS201A	Participate in OHS processes	20
CUFDIG303A	Produce and prepare photo images	20
Electives: select at east TWO electives to a minimum of 80 hours		
CUFANM303A	Create 3D digital models	75
CUVCOR08B	Produce drawings to represent and communicate the concept	60
CUFSOU301A	Prepare audio assets	30
CUFCMP301A	Implement copyright arrangements	20
CUFDIG201A	Maintain interactive content	30
ICAU3126B	Use advanced features of computer applications	40
CUFRES201A	Collect and organise content for broadcast or publication	20
BSBDES201A	Follow a design process	40
	Subtotal	180
VCE VET Units 3 and 4		
CUFANM301A	Create 2D digital animations	35
CUFWRT301A	Write content for a range of media	40
BSBDES302A	Explore and apply the creative design process to 2D forms	50
CUFDIG302A	Author interactive sequences	40
CUFDIG301A	Prepare video assets	30
CUFDIG304A	Create visual design components	30
	Subtotal	225
	TOTAL	405