



**CUSP:**  
Designing  
into the  
Next Decade

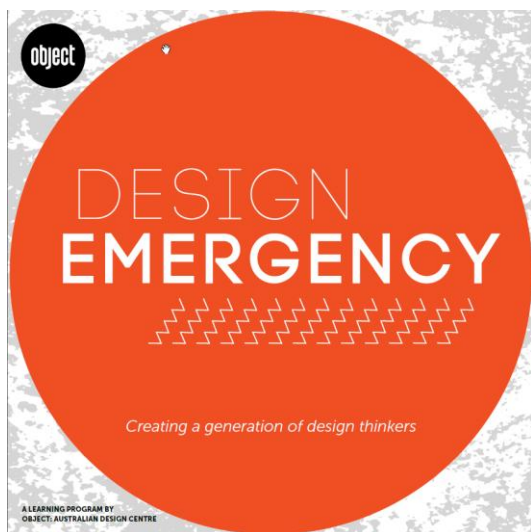
**MORNINGTON  
PENINSULA  
REGIONAL  
GALLERY**  
**MPRG**

**Twelve outstanding Australian designers with ideas that could change the way we inhabit the world!**

**27 February – 3 May 2015**

## **Prep - Year 6 Programs**

- **Design Emergency** Year 2 - 6 workshop with CUSP Designers
- **See Think Create!** Prep – Year 6 Education Program with MPRG Educator
- **Educator Professional Learning**



**Design Emergency** provides opportunities for students and teachers to work with practicing designers in the *CUSP* exhibition. It is a learning program that introduces design and the methods of design thinking to primary school students. The program helps students understand the way designers work and equips them with the same tools to help them improve the lives of their family, school and wider community. Students taking part in the *Design Emergency* program create prototypes, develop personas, and use their imagination to think outside the box. Design Emergency uses real-life learning to develop higher-order thinking skills. It fosters a deep engagement with students' worlds by helping them to identify relevant issues. The program uses an optimistic human centred approach that engages students in empathetic research and encourages them to grasp opportunities and take risks.

## **Design Emergency Year 2-6**

**Exclusive opportunity to work with CUSP designers running two ½ day workshops:**

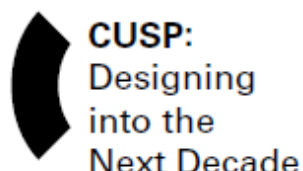
**Mon 16 March in-school session**

**Tues 17 March MPRG workshop**

**Total cost for both days: \$7.50/student**

**Book by Frid 5 Dec 2014.**

**This fantastic opportunity available to two schools only!**



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## **Educator Preview and Professional Learning**

**Wed 4 March 4.00pm – 6.00**

You are warmly invited to join us for the first Educator Preview of 2015, with MPRG Educator Jill Anderson and a contemporary designer for light refreshments, insights and practical examples of the use of design thinking and making in the classroom to promote student engagement and creativity.



Inspired by the innovative ideas, designs and products in CUSP, students engage in a fun creative team design challenge that encourages them to think deeply, ask questions, devise creative solutions, make prototypes, trial, test and present their very own product!

Cost: \$5/student

Time: 1.5 hours

