

VITTA Professional Learning Term 4 2007

Game Maker & VELS

Wed 10 October
Mildura

VITTA & Mildura DoE are offering 4 sessions covering VELS for primary and secondary, and Game Maker beginners and advanced. The VELS sessions are running concurrently with the Game Maker sessions.

For whom?

VELS – separate sessions offered for primary & secondary teachers

Game Maker is suitable for years 3 to 12 teachers, especially year 11 Unit 2 teachers

Game Maker is a free Windows programming language. Its simple drag and drop interface means a variety of games can be created, delivering enhanced thinking skills in a novel and motivating way.

The **beginners** session covers:

- Introduction & getting started
- Links, tutorials & discussion forums
- Examples of student work
- 'space invaders' tutorial individual work
- Learning objects, Game Maker in VELS, cross curriculum use

The **advanced/intermediate** session covers:

- Variables & their use, e.g. tracking items in an inventory
- The object.variablename convention, concepts of scope, visibility, global & persistent
- Introducing single variables into drag & drop actions
- Larger code segments using the "execute a piece of code" window
- Non-game uses will be explored

VELS Here the focus is on determining primary (P-6) & secondary student (7-10) progress using the Standards & progression points (levels 5 & 6). Both sessions cover:

- Overview of purpose of assessment
- ICT Progression Point Examples
- Progression Point Development
- Assessing Student Work Samples
- Plenary: what works?

When & where?

Wed 10 Oct, Mildura

Game Maker

CASES Lab DoE Offices
875 Fourteenth St

VELS Primary & Secondary

Grand Hotel, Seventh St
Ballroom 2

Program

- 10.15 Registrations
- 10.30 VELS Primary
Adv/Int Game Maker
(beginners welcome)
- 12.45 Lunch
- 1.15 Registrations
- 1.30 VELS Secondary
Beginners Game Maker
- 3.45 Close

Who?

- Paula Christophersen, VCAA
- Stella Cugley, Copnal Consulting
- Denise Mendham, Glenroy West PS
- Tony Forster, Programming, Multimedia & Maths Cluster

Important information

VELS

- bring your charged laptops

Game Maker

- install gamemaker.nl before the event
- you can bring your laptop (no wireless) or use one of the lab PCs (internet access)

Registration instructions

If the website is not open for registrations when you go to register, email pd@vitta.org.au stating your school, session/s, purchase order number if known, name of attendee and contact number.

Numbers are limited. Fees are per session, per person inclusive of GST.

Contact

Caroline Bailey
T: 9495 6836 pd@vitta.org.au
Register at vitta.org.au/events

Darrel Branson
T: 50235190
branson.darrel.l@edumail



The Victorian
Information Technology
Teachers Association

REGISTRATION INFORMATION

Register Online

Register online at vitta.org.au/events

From the 'events' tab, select the event link and follow the instructions. Regardless of whether you are a VITTA member or not, you will have to login as a website user to register. Non-website users can register for free at the prompts. If you have forgotten your password select the option from the login page to have it re-sent to you. Your user name should be your email address or last name plus first letter of your first name.

Fees

Fees are for 1 session only, and include refreshments, any resources provided, and are per person inclusive of GST.

VITTA Individual Member:	\$ 112.5
VITTA School Member:	\$ 130
Non-VITTA Member:	\$ 145

Cancellations

No refunds if less than 5 working days notice. Cancellations prior to this incur a 25% cancellation fee. Cancellations must be made in writing to pd@vitta.org.au

Confirmation & receipt

Upon registering you will receive a confirmation email & tax invoice, though school spam blocking can prevent this. Please email pd@vitta.org.au if you don't receive this email upon registration. Please bring this email with you to the event.

You will also receive a reminder email a few days prior to the PD.

Privacy

VITTA has a privacy policy that endorses National Privacy Policy Principles set out in the Privacy Act (Private Sector) ACT 2000. A copy of the policy can be found on the VITTA website vitta.org.au or call 03 9495 6836.

Parking and directions

The Grand Hotel is on the corner of 7th St & Langtree Ave. Parking available on the street or in the adjacent car park for a small cost.

CASES training Centre: Department of Education Offices (directly behind Mildura Senior College in the old Mildura Special Development School buildings), 875 14th St. Parking is free at the Dept Offices.

VITTA Events & Information

2007 VITTA Annual Conference

Rethinking Education: you say you want a revolution?

vitta.org.au/2007

New Presenters

Interested in presenting for VITTA? Contact Caroline to discuss.

2008 PD events

VITTA are planning a range of exciting events for 2008 covering such topics as:

- Early years
- Blogging
- Web 2.0 technologies
- Open Source
- Emerging technologies
- VCE & VET IT

2008 PD suggestions

VITTA welcomes your suggestions for PD topics. Email pd@vitta.org.au with your ideas.

Membership

By becoming a VITTA member you or your school receive access to all website resources plus discounts for PDs and annual conference.

vitta.org.au

Website user

Did you know that you can become a website user for free? You'll receive E-news updates plus access to all public resources. From the VITTA home page, select 'log in' then 'first time here'.